



KINGPAR2

SLI-KINGPAR2

1.

2.

DMX

3.

DMX

3-PIN/5-PIN

DMX

/

4.

DMX-512

ID-

DMX-512

ID-

DMX

DMX512

DMX

DMX

1.

- x 1
- x 1
- DMX x 1
- x 1

:

100 240

50-60

(0% 100%).

-
-

.....

•

•

•

•

•

•

15

•

•

•

•

•

•

()

•

:

;

B.

;

D.

•

10

120

20

230

•

•

40 50

2.

-
- 3,4,5,6 11 DMX-512 (ID-) .
- ; 3 : RGB; 3 : HSV
- (,) ; 4 : RGB, ; 4 : RGBW; 5 : RGBW, ; 6 : RGBW, ; 11 : RGBW, ID, , , RGB
- : 10 4- -1
- : 80000
- : 25°, 45°
- , , 0%-100%, ,
- . . . DMX 512/ / Master Slave
- :
- : IP20
- : 136,5
- : 110 -240 50 /60
- :
- () : 230 305 276 ()
- : 4
- : 5

DMX

7 DMX , " " 7-
[STAGG, Arc.1, Ar1.D, Arc.2, Ar2.d, Ar2.s HSV].

STAG		
1		
2	(01-10,)
3	(01-11,)
4		
5		
6	/	
7		
8	/	
9		
10		
11	ID	

Arc. 1		
1	1	
2	2	
3	3	

Ar1. d		
	1	
	2	
	3	
	4	

Arc. 2		
	1	
	2	
	3	
	4	

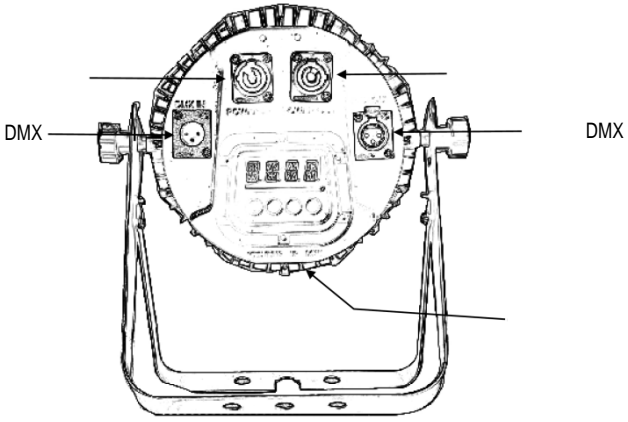
Ar2. d		
	1	
	2	
	3	
	4	
	5	

Ar2. s

1	
2	
3	
4	
5	
6	

HSV

1	
2	
3	()



3.

:

100 240

50-60

(

0% 100%).
SLIKINGPAR2

IP-65.

Edison.

		1
		2
/		3

()

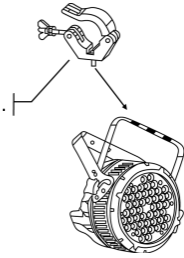
2

“C” “O”-

- 1.
- 2.
- 3.

4.

10



master/slave,

DMX 512.

DMX,

EIA-485

32

32

DMX-

DMX

: 32

DMX

DMX

Belden© 9841

EIA RS-485.

DMX

-
-
-
-
-

30 / .

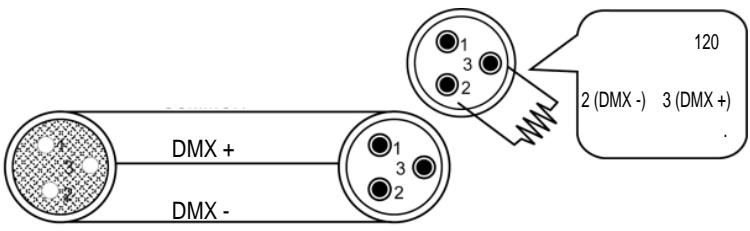
55 / .

60 /1000 .

100-140 .

XLR -" " ,

XLR-" " .



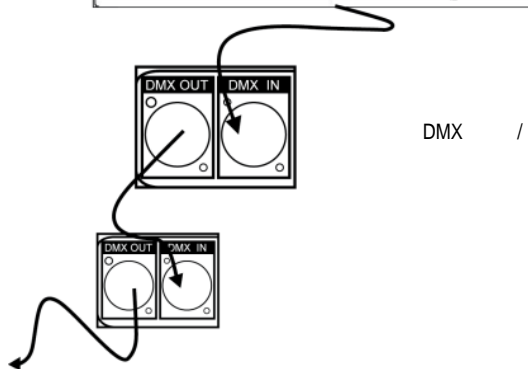
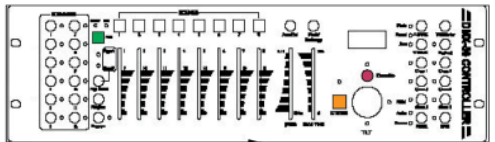
3-PIN/5-PIN

! DMX 5 XLR 5-3.

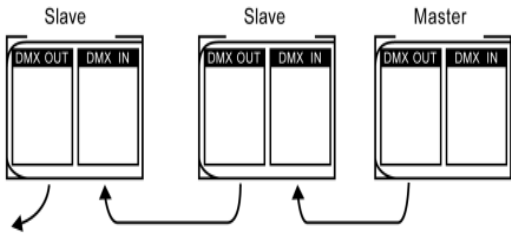
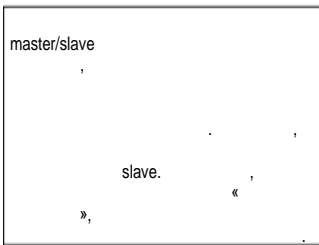
	3- XLR ()	5- XLR ()
/	1	1
(+)	2	2
(-)	3	3

DMX

1. () DMX 3- () .
2. () 3- () .
3. (3- -) .



1. () 3 () DMX 3-
2. () (3- -).



- 4.
- DMX 001 512.
- 56
- 11- "STAG";
- ID- DMX
- ID- 66 DMX
- DMX ID- DMX
- [STAG]. 11- 3696
- 11- ID 1 DMX

.....

DMX.

DMX-512

ID-

11

DMX

(

"STAG".)

10

DMX

, 1,11,21,31,

...)

1.

"MENU"

"RUN MODE".

"ENTER"

"UP/DOWN" (/)

"DMX".

"MENU",

"DMX512 ADDRESS".

"UP/DOWN"

001 512.

2. (ENTER)

"MENU"

ID-

"SET",

"ID ON/OFF"

"OFF"

DMX-512

ID-

1.

1

DMX

2.

ID-

DM 512

66

ID-

ID-

"ID address"

(

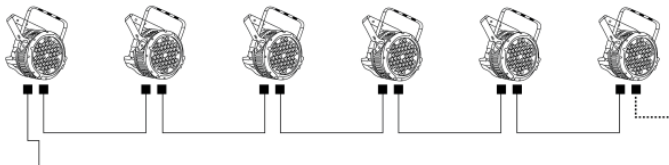
, 1,12,24,36, ...)

"Settings",

"address",

"01 ~ 66"

DMX ID : 001 DMX ID : 002 DMX ID : 003 DMX ID : 012 DMX ID : 02 DMX ID : 03



DMX ID 1 10, 11 ADAS, DMX ID (DMX DMX DMX

DMX

1 512.

DMX,

: 100, 101, 102, 103 105.

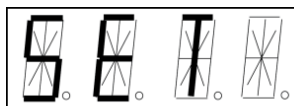
DMX 100,

5

11 DMX

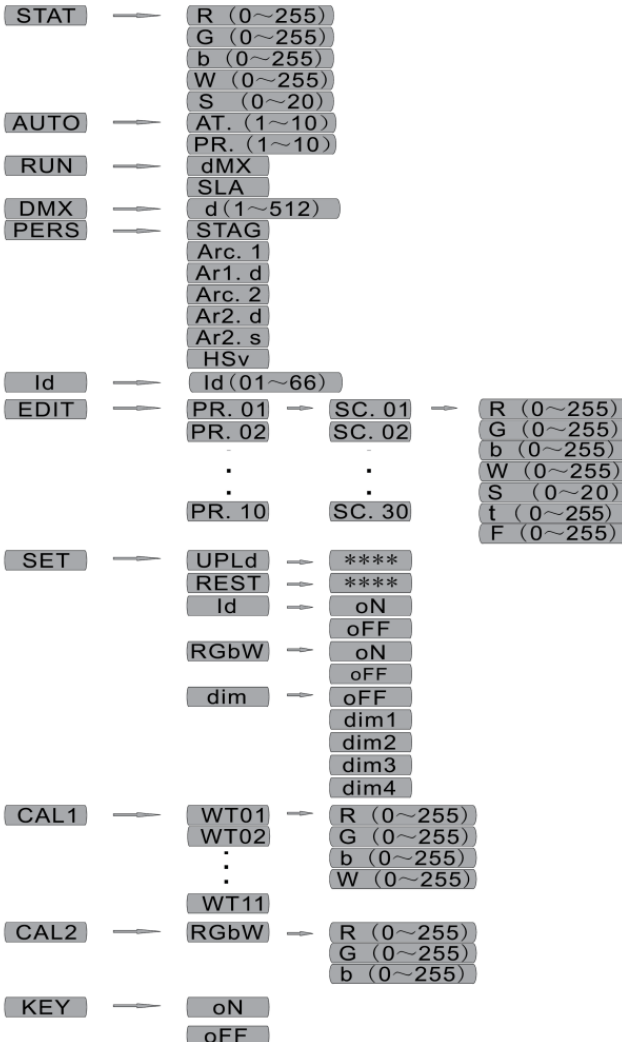
DMX"

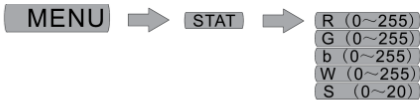
DMX,



MENU UP DOWN ENTER

MENU	
UP	
DOWN	
ENTER	





(STATIC COLOR)

- (Red), (Green) (Blue) (0-225).
- (Strobe) (0-20).



(AUTO)

- (AUTO) (ENTER).
- (AT.01)-(AT.10)
- (EDIT).
- (PR.01)-(PR.10) , (EDIT).



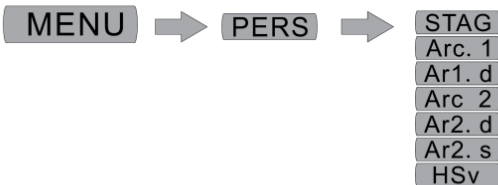
(RUN)

- (RUN)
- (dMX) DMX1512.
- (SLA) Master-Slave



(dMX)

- (dMX) DMX



(PERSONALTY)

- (PERSONALTY) DMX : (STAG), (Arc.1), (Ar1.d), (Arc.2), (Ar2.d), (Ar2.s) (HSv)

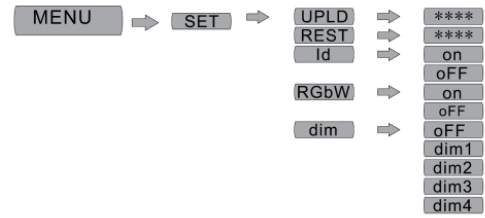
.....



(ID) (ID) ID

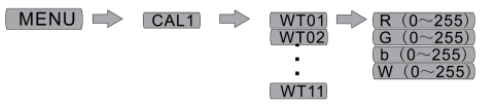


- (EDIT CUSTOM) (PR.01)-(PR.10).
(EDIT) 30 RED (R(0?255)),
- GREEN (G(0?255)), BLUE (b(0?255)), WHITE (W(0?255)), STROBE (S(0?20)), TIME (T(0?255))
- FADE (F(0?255)). ENTER 5

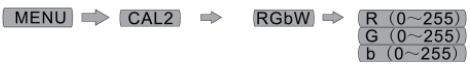


- (SETTINGS) (UPLD) (slave) (master)
-
-
-
-
- / ID DMX (REST). (ID).

RGB- (RGbW) (YES), (NO), RGB = 255,255,255
 (RGbW) RGB (CAL2) RGB = 255,255,255
 (POW) (HIGH).
 (Dim) 90 (NORM) 150
 (Off), MASTER DIMMER RGBW (Dim1) DIMMER
 Dim 1/2/3/4 (DIM) (DIM)
 (DIM4) (STAG).



- (CAL1)
- (CAL1)
- 11
- (Red), (Green), (Blue) (White).



- (CAL2)
- (CAL2) RGB
- , DMX RGB = 255,255,255 (CAL2).



- (KEYLOCK) (KEY)
- (ENTER).
- (UP) + (DOWN) + (UP) + (DOWN)

DMX512

SARO-KINGPAR1 7

DMX512 [HSV, STAGG, Arc1,

AEC1+D, Arc1+s]

STAG			
	1	0--255	(0-100%)
	2	0--255	(0-100%) 01-10,
	3	0--255	(0-100%) 01-11,
	4	0--255	(0-100%)
	5	0--255	(0-100%)
	6	0--10 11--20 21--30 31--40 41--50 51--60 61--70 71--80 81--90 91--100 101--110 111--120 121--130 131--140 141--150 151--160 161--170 171--180 181--190 191--200 201--205 206--210 211--215 216--220 221--225 226--230 231--235 236--240 241--245 246--250 251--255	R100%/Gup/BO%/WO% Rdown/G100%/BO%/WO% RO%/G100%/Bup/WO% RO%/Gdown/B100%/WO% Rup/GO%/B100%/WO% R100%/GO%/Bdown/WO% R100%/GO%/BO%/Wup R100%/GO%/BO%/Wdown R↑/G↓/BO%/WO%→R↓/G↑/BO%/WO% R↑/GO%/B↓/WO%→R↓/GO%/B↑/WO% RO%/G↑/B↓/WO%→RO%/G↓/B↑/WO% R↑/G↑/B↓/WO%→R↓/G↓/B↑/WO% R↑/G↓/B↓/WO%→R↓/G↑/B↑/WO% R↑/G↓/B↑/WO%→R↓/G↑/B↓/WO% R↑/GO%/B↓/WO%→R↓/G↑/BO%/WO%→RO%/G↓/B↑/WO% R↑/G100%/B↓/WO%→R100%/G↓/B↑/WO%→R↓/G↑/B100%/WO% R↓/G↑/BO%/WO%→RO%/G↓/B↑/WO%→RO%/GO%/B↓/W↑→ R↑/GO%/BO%/W↓ RO%/G100%/B↓/WO%→R↑/G100%/BO%/WO%→R100%/G↓/BO%/WO%→ R100%/GO%/B↑/WO%→R↓/GO%/B100%/WO%→RO%/G↑/B100%/WO% RGBW White 1 (1) White 2 (2) White 3 (3) White 4 (4) White 5 (5) White 6 (6) White 7 (7) White 8 (8) White 9 (9) White 10 (10) White 11 (11)
	7	0--255 0--15 16--255	. . (0-20)
	8	0--9 10--19 20--29 30--39 40--49 50--59 60--69 70--79 80--89	Auto 1 (1) Auto 2 (2) Auto 3 (3) Auto 4 (4) Auto 5 (5) Auto 6 (6) Auto 7 (7) Auto 8 (8)

		50--59	Auto 5 (5)	
		60--69	Auto 6 (6)	
		70--79	Auto 7 (7)	
		80--89	Auto 8 (8)	
		90--99	Auto 9 (9)	
		100--109	Auto 10 (10)	
	8	110--119	Programme 1 (1)	
		120--129	Programme 2 (2)	
		130--139	Programme 3 (3)	
		140--149	Programme 4 (4)	
		150--159	Programme 5 (5)	
		160--169	Programme 6 (6)	
		170--179	Programme 7 (7)	
		180--189	Programme 8 (8)	
		190--199	Programme 9 (9)	
		200--255	Programme 10 (10)	
	9	0--255		
		0--49		
	10	50--99	Dimmer speed 1 (1)	
		100--149	Dimmer speed 2 (2)	
		150--199	Dimmer speed 3 (3)	
		200--255	Dimmer speed 4 (4)	

11 (ID-)

0--9	all Ids	210	Id21	231	Id42	252	Id63
10--19	Id1	211	Id22	232	Id43	253	Id64
20--29	Id2	212	Id23	233	Id44	254	Id65
30--39	Id3	213	Id24	234	Id45	255	Id66
40--49	Id4	214	Id25	235	Id46		
50--59	Id5	215	Id26	236	Id47		
60--69	Id6	216	Id27	237	Id48		
70--79	Id7	217	Id28	238	Id49		
80--89	Id8	218	Id29	239	Id50		
90--99	Id9	219	Id30	240	Id51		
100--109	Id10	220	Id31	241	Id52		
110--119	Id11	221	Id32	242	Id53		
120--129	Id12	222	Id33	243	Id54		
130--139	Id13	223	Id34	244	Id55		
140--149	Id14	224	Id35	245	Id56		
150--159	Id15	225	Id36	246	Id57		
160--169	Id16	226	Id37	247	Id58		
170--179	Id17	227	Id38	248	Id59		
180--189	Id18	228	Id39	249	Id60		
190--199	Id19	229	Id40	250	Id61		
200--209	Id20	230	Id41	251	Id62		

DMX

2, 3, 4 5

1, 2, 3, 4 5,

4

6

1 4.

7

2, 3 4.

0 20 .

ID-

11

ID-

DMX

66

ID-

ID-

"0"

8

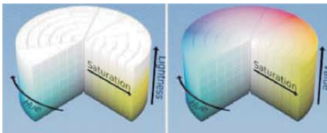
1 10.

2 3

HSV

1	0—255	(0-100%)
2	0—255	(0-100%)
3	0—255	() (0-100%)

Note: In HSV mode, Hue stands for the visible light, such as red, yellow, and cyan, etc. Saturation refers to the dominance of hue in the color; when saturation is at 100%, then the color is at its purest. Value is the color's brightness; when value is at 100%, then the color is at its brightest.



Acr. 1

1	0—255	(0-100%)
2	0—255	(0-100%)
3	0—255	(0-100%)

Ac1. d

1	0—255	(0-100%)
2	0—255	(0-100%)
3	0—255	(0-100%)
4	0—255	(0-100%)

Arc. 2		
1	0--255	(0-100%)
2	0--255	(0-100%)
3	0--255	(0-100%)
4	0--255	(0-100%)

Ac2. d		
1	0--255	(0-100%)
2	0--255	(0-100%)
3	0--254	(0-100%)
4	0--255	(0-100%)
5	0--255	(0-100%)

Ac2. s		
1	0--255	(0-100%)
2	0--255	(0-100%)
3	0--255	(0-100%)
4	0--255	(0-100%)
5	0--255	(0-100%)
6	0--255	(0-20)

DMX

DMX 512 512

DMX 512,

DMX

.....

DMX

-

DMX

DMX

3-

XLR
(S-)

2,

(S+)

1,
3.

•

•

1. CE
EMC (2004/108/CE), CE (93/68/EEC)
(2006/95/EC).
2. « » WEEE (
) (2002/96/EC).
3. «RoHS compliant» (2002/95EC)

/

